

13	Theme	NEA Coursework and Paper 2 Theory			NEA Coursework and Paper 2 Theory		
	Concept	Investigations and initial concepts for design	Development	Construction	Final Product/Testing/Evaluations		
	Skills Knowledge	<i>NEA Coursework</i> Completion of investigations visually and practically Research Analysis and development of Brief Developed collection of fashion <i>Designing and Making Principles Theory</i> Design styles/movements including Punk, Art Deco, Minimalism, Art Nouveau, Pop Art Designers and their work Socio/economic influences WW1/2, role of women in society, youth culture, sport and leisure, technological advances, trends, street culture music and media, music film royalty and celebrities	<i>NEA Coursework</i> Pattern cutting and prototype development Write ups/evaluations of practical development <i>Designing and Making Principles Theory</i> Socio/economic influences WW1/2, role of women in society, youth culture, sport and leisure, technological advances, trends, street culture music and media, music film royalty and celebrities Major developments in technologies Product life cycles	<i>NEA Coursework</i> Construction of final solution – pattern cutting, fabric lay, cutting fabric, decoration, pockets, construction of fabric manipulations, seams, fastenings Order of manufacture/diary/risk assessments, photographs, quality control <i>Designing and Making Principles Theory</i> Social, moral and ethical issues Critical analysis and evaluation Selecting appropriate tools, equipment and processes Accuracy in design and manufacture	<i>NEA Coursework</i> Completion of final solutions Testing against specification and brief Evaluations/judgement of suitability for user <i>Designing and Making Principles Theory</i> Responsible design Conservation of energy resources Design for manufacture and project management National and international standards in fashion design	Start of May, NEA deadline – sent to moderator Revision for Paper 1 and 2 Past papers Retrieval tests Model answers	
	Wider Curriculum	Catch up sessions	Catch up sessions	Catch up sessions	Catch up sessions	Revision sessions	