~ (\)		Term1		Term2		Term3		
		Term 1.1	Term 1.2	Term 2.1	Term 2.2	Term 3.1	Term 3.2	
	Theme		Natural World Drawstring bag	Natural World Drawstring bag				
7	Concepts	Subject Skills and Knowledge	Design processes	Manufacturing processes	Subject Skills and Knowledge	Design processes	Manufacturing processes	
	Skills Knowledge	 Introduction to health and safety within Textiles Learning hand embroidery stitches Applying embroidery stitches to creating a bookmark Learning how to safely use the sewing machine 	 Analysing a design brief Creating a mood board to suit the theme Designing a final response to the brief Using heat transfer paints on natural products (leaves, flowers) Order of manufacture Begin the making process 	 Complete the making process with heat transfer paints, applique and embellishments Use the sewing machine to put the bag together and create a channel for the drawstring Evaluate project 	 Introduction to health and safety within Textiles Learning hand embroidery stitches Applying embroidery stitches to creating a bookmark Learning how to safely use the sewing machine 	 Analysing a design brief Creating a mood board to suit the theme Designing a final response to the brief Using heat transfer paints on natural products (leaves, flowers) Order of manufacture Begin the making process 	 Complete the making process with heat transfer paints, applique and embellishments Use the sewing machine to put the bag together and create a channel for the drawstring Evaluate project 	
	Wider Curriculum	 Hand/eye coordination Problem solving – what to do when the hand embroidery goes wrong Numeracy – adding in a seam allowance to the bookmark Literacy – understanding textiles vocabulary 	 Hand/eye coordination Creativity – using existing images to inspire designs Problem solving Numeracy – adding in a seam allowance to the bag Critical thinking – being able to plan ahead and understanding the making process Template making - accuracy Literacy – understanding textiles vocabulary 	 Hand/eye coordination Problem solving Numeracy – adding in a seam allowance to the bag Critical thinking – being able to plan ahead and understanding the making process Literacy – understanding textiles vocabulary Quality control 	 Hand/eye coordination Problem solving – what to do when the hand embroidery goes wrong Numeracy – adding in a seam allowance to the bookmark Literacy – understanding textiles vocabulary 	 Hand/eye coordination Creativity – using existing images to inspire designs Problem solving Numeracy – adding in a seam allowance to the bag Critical thinking – being able to plan ahead and understanding the making process Literacy – understanding textiles vocabulary 	 Hand/eye coordination Problem solving Numeracy – adding in a seam allowance to the bag Critical thinking – being able to plan ahead and understanding the making process Literacy – understanding textiles vocabulary 	
	Theme	Pop Art Pencil Case			Pop Art Pencil Case			
	Concepts	Subject Skills and Knowledge	Design processes	Manufacturing processes	Subject Skills and Knowledge	Design processes	Manufacturing processes	
8	Skills Knowledge	 Health and safety recap – adding in safety of using dyes Analysing a design brief Existing product analysis of pencil cases Sampling of new techniques: heat transfer paints, tie dye, block printing and batik 	 Research – Pop Art Toiles of pencil cases – trying different shapes to understand their construction Creating their own design specification Final Design Order of manufacture 	 Constructing the pencil case using their desired shape Attaching a zip Surface decoration techniques to include heat transfer / batik / block printing / tie dye / hand embroidery Evaluation 	 Health and safety recap – adding in safety of using dyes Analysing a design brief Existing product analysis of pencil cases Sampling of new techniques: heat transfer paints, tie dye, block printing and batik 	 Research – Pop Art Toiles of pencil cases – trying different shapes to understand their construction Creating their own design specification Final Design Order of manufacture 	 Constructing the pencil case using their desired shape Attaching a zip Surface decoration techniques to include heat transfer / batik / block printing / tie dye / hand embroidery Evaluation 	
	Wider Curriculum	 Critical thinking – how can you interpret the design brief? Critical thinking – how can existing products help you design your own? Creativity – experimenting with new techniques 	 Problem solving – understanding construction methods and creating nets Numeracy – creating nets Creativity – using research to influence a final response Critical thinking – being able to plan ahead and 	 Problem solving – understanding construction methods and creating nets Numeracy – creating nets Critical thinking – being able to plan ahead and understand the making process 	 Critical thinking – how can you interpret the design brief? Critical thinking – how can existing products help you design your own? Creativity – experimenting with new techniques 	 Problem solving – understanding construction methods and creating nets Numeracy – creating nets Creativity – using research to influence a final response 	 Problem solving – understanding construction methods and creating nets Numeracy – creating nets Critical thinking – being able to plan ahead and 	



		 Evaluation – of new techniques and how they could work for their final response Literacy – new textiles vocabulary 	understand the making process		- Evaluation – of new techniques and how they could work for their final response Literacy – new textiles vocabulary	Critical thinking – being able to plan ahead and understand the making process	understand the making process
9	Theme		A Different World – Wall Hangi	ing	A	Different World – Wall Hanging	
	Concepts	Subject Skills and Knowledge	Design processes	Manufacturing processes	Subject Skills and Knowledge	Design processes	Manufacturing processes
	Skills Knowledge	 Health and Safety recap Analysing a design brief Creating texture with new techniques: crashing / marbling and mark making Mind map to inspire a seascape 	 Design a seascape for a background Tie dye sample Batik using a block print Scraffito (etching away wax) Dyeing / painting background 	- Foreground techniques (applique / couching / machine embroidery / hand embroidery) - Construction and embellishment - Evaluation	 Health and Safety recap Analysing a design brief Creating texture with new techniques: crashing / marbling and mark making Mind map to inspire a seascape 	 Design a seascape for a background Tie dye sample Batik using a block print Scraffito (etching away wax) Dyeing / painting background 	 Foreground techniques (applique / couching / machine embroidery / hand embroidery) Construction and embellishment Evaluation
	Wider Curriculum	 Critical thinking – how can you interpret the design brief? Creativity – experimenting with new techniques Literacy – new textiles vocabulary 	 Creativity – interpreting a brief Experimentation Problem solving Literacy – new textiles vocabulary 	- Critical thinking – planning ahead to understand the order or decorative techniques - Evaluation	 Critical thinking – how can you interpret the design brief? Creativity – experimenting with new techniques Literacy – new textiles vocabulary 	 Creativity – interpreting a brief Experimentation Problem solving Literacy – new textiles vocabulary 	- Critical thinking – planning ahead to understand the order or decorative techniques Evaluation
10	Skills Knowledge	 Introduction to sketchbook work (design task considering popular fabrics) Sewing machine skills – setting up and seams practice (seams for different properties of fabrics) Focus of fashion sketching – how to draw garments, how to apply colour to create textures of fabrics Fashion in colour – how designers use colour (list of designers to choose from) – colour introduction, designer research, collage design task Repeat prints used on fashion fabrics – types of repeats, focus on Orla Kiely and Tumorous Beasties and how they use repeat 	- Focus on New York designer Zero Waste Daniel and how he uses unwanted fabrics to create new fashion - Practical portfolio development, sampling a wide variety of techniques to use within upcoming components (tie dye, batik, hand and freehand machine embroidery/applique, block printing, embellishments - NOVEMBER release for Component One - Work from component release brief up to deadline	 Cont Component One to deadline Presentation skills on A3 – practical portfolio write ups Continuation of practical portfolio 	- Fabric manipulation techniques (pleat, gathers, ruching, complex fabric manipulations) – sampling and research into how they are used in fashion garments (aesthetics, function, comfort)	 Continuation of fabric manipulation techniques Focus on trims/edgings (bias binding, piping, fringing, lace etc) – sampling and research into how they are used on fashion 	 Focus on fastenings (zips, buttonholes, elastic, stud fasteners etc) – sampling and considerations for aesthetics, function, safety etc Completion of all write ups for sampling work



	prints on their fabrics - Creation of own repeat print designs using sketches of different fruits CAD CAM using fabric transfer paper to create repeat print fabric samples - Literacy – core					
Wider Curriculum	concepts of design and manufacture in textiles - Critical thinking – How can the work of other designers influence your own? - Evaluation/self-reflection – of own work to set targets for improvement - Independent thinking – using research to inspire design work - Skills development – building complexity in practical areas - Research skills – considering a range of sources (primary/secondary)	 Literacy – types of textile techniques, types of equipment connected to techniques Creativity – using the work of designers to inspire own creations Development of practical skills Working from basic instructions/developing unique samples with own creative thought processes Planning/time keeping/working to deadline 	 Literacy – key concepts within component one, key elements of work to be successful within component Creativity – using the work of designers to inspire own creations Development of practical skills Working from basic instructions/developing unique samples with own creative thought processes Planning/time keeping/working to deadline 	 Numeracy – pattern cutting (taking body measurements, adapting pattern templates) Research skills (finding and following instructions) Practical skills Creativity to consider and adapt basic practical techniques to work for their design concepts 	 Numeracy – pattern cutting (taking body measurements, adapting pattern templates) Research skills (finding and following instructions) Practical skills Creativity to consider and adapt basic practical techniques to work for their design concepts 	
Theme	Pearson's BTEC Tech Award in Art and Design					
Concept	Development Skills	Construction techniques	Working from a client brief (external assessment)	External assessment cont		
Skills Knowledge	 Working with a basic block Consideration of design elements within a fashion product Pattern markings on a basic block template (CF, CB, grain line, darts, notches, seam allowance) Adapting a basic block to suit a design idea (necklines, sleeves, fit, hemline, darts, panelling) 	 Paper pattern template production Construction skills (Manufacture of bodice garment following design plan) Production diary 	- Mock paper for externally	y assessed Component Two v skills for component (working for	Component Two – working for a client (Pearson's release paper) – controlled conditions to complete all areas required in set time limits for each section of the paper	



	- Garment finishes (facings, linings, pockets, hemming, trims, seams) - Types of fastenings and how to select and apply them to a fashion garment -				
Wider Curriculu	- Creative skills (considering design features to adapt fashion garments) - Research skills to gain knowledge of practical skills and range of choices - Numeracy – pattern cutting and adaptation of basic block - Literacy – pattern markings, key descriptions for areas of a garment - Practical knowledge controlling quality of finish of a fashion garment - Problem solving and working alternative solutions for quality assurance	 Numeracy – measuring, working adaptations into 3D garment Literacy – using key terminology within diary writing Critical thinking – what changes need to be made as manufacturing progresses to ensure overall QA Practical knowledge controlling quality of finish of a fashion garment Problem solving and working alternative solutions for quality assurance Evaluation skills to ensure positive progress in practical elements of work 	 Literacy – understanding the key terminology within the release paper Planning – stages of work within the component Time management – working to the suggested time limitations on the release paper Critical thinking – what complexity is required at each stage of the component to ensure target grade or above is achieved Independent learner – using skills and knowledge gathered over KS4 to achieve highest standards within component Problem solving – being able to adapt work for the success within the component Numeracy – pattern development, key measurements, adaptation of a basic block template Evaluation – at critical stages, to ensure overall success 		

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