

Curriculum Design 2023-24

ART							
		Term1		Term2		Term3	
		Term 1.1	Term 1.2	Term 2.1	Term 2.2	Term 3.1	Term 3.2
7	Theme	RECYCLING & SUSTAINABILITY			ARCHITECTURE & ENVIRONMENT		
	Concept	Observational Drawing	Printing	Mixed Media	Observational Drawing	3D	Mixed Media
	Skills Knowledge	<p>Observational drawing</p> <p>Measuring - how to use a ruler, proportions and use of guidelines</p> <p>Scale & proportions – how to ensure accuracy</p> <p>Line – quality of line, accurate use of pressure and pencil when drawing.</p> <p>Tone – adding shading to the sketch look more realistic</p> <p>Texture – use mark-making techniques to create appropriate textures</p>	<p style="text-align: center;">Collagraph print</p> <p>Artist research - Introduction to Angie Lewin</p> <p>Textures – how to use a variety of found materials to create a range of textual surfaces.</p> <p>Line – how a textural approach to creating line can create details on a collagraph printing block</p> <p>Printing technique – How to print using a printing block. How to use a printing roller and ink, correct use of the printing process.</p>	<p>Artist research – Introduction to Teesha Moore</p> <p>Colour mixing with paint - how to use poster paint to accurately mix secondary colours, tints and tones.</p> <p>Colour theory – the colour wheel, primary, secondary, tertiary and complementary colours.</p> <p>Collage – how to apply collage paper to create a mixed media style approach to a background.</p> <p>Tone how to use a pencil to add tonal values to painted areas.</p> <p>Composition – use of Cubist examples to show how to create a Cubist style approach to composing a portrait</p>	<p style="text-align: center;">Observational Drawing of Saltaire Building</p> <p>Critical research – introduction to landscape painting, looking at the work of Hockney, Hundertwasser, Van Gogh.</p> <p>Observational drawing – how to use perspective and guidelines to draw a realistic Saltaire building from a photograph.</p> <p>Proportion – how guidelines or a grid and measuring will help to aid accurate proportion.</p> <p>Colour blending – adding Hundertwasser style colour to the observational drawing.</p> <p>Line – importance of guidelines, drawn lines and pressure of pencil.</p>	<p style="text-align: center;">Hundertwasser / Hockney Clay Tile</p> <p>Ceramic tile – How to use clay. Clay H&S, wedging, rolling and cutting clay accurately. How to use slip to add areas of relief to a clay tile.</p> <p>Texture – how to use a range of clay tools and different objects to create textures on the clay tile to recreate the tile design accurately.</p> <p>Colour theory – use of wax crayon & ink wash or paint to add colour to the clay tiles referencing the work of Hundertwasser.</p>	<p style="text-align: center;">Mixed media collage with Rousseau detail</p> <p>Critical research – Introduction to the work of Rousseau</p> <p>Composition – How to trace a section of a drawing and create a mixed media approach to a design using collage & fine liner.</p> <p>Layering – How to develop a flat design that will have to include areas of relief and texture.</p>
	Wider Curriculum	KS3 Art Club	KS3 Art Club. School Show set design, Exhibition of Pupil Work at Christmas Showcase	KS3 Art Club	KS3 Art Club	KS3 Art Club	KS3 Art Club
8	Theme	STORYTELLING			OBJECTS AND VIEWPOINTS		
	Concept	Observational Drawing	Mixed Media	3D	Observational Drawing	Mixed Media	3D
	Skills Knowledge	<p>Observational drawing – use of observational drawing skills, guidelines to aid proportion when creating a drawing of an everyday object.</p> <p>Tone – how to apply a variety of tonal values to make a drawing look 3D. The addition of shadows and highlights and textural marks.</p> <p>Proportion – how to use additional guidelines and measuring to create an</p>	<p style="text-align: center;">Character Design based on an Everyday Object.</p> <p>Creative drawing – how to creatively take a shape and use it to create a character design, use of basic shapes to create features. How expressions can help to add personality to a character design.</p> <p>Critical research – the use of a range of animation and illustration influences to show how character design is developed.</p>	<p style="text-align: center;">Creating a world for the illustrated character.</p> <p>Perspective – use of atmospheric perspective, use of colour, tone and a range of materials to build up detail in a three-dimensional way.</p> <p>3D construction -creating a background, middle ground and foreground by building each layer of the scene from card and paper construction techniques.</p> <p>Painting – Use of a range of paints to create atmospheric</p>	<p style="text-align: center;">Observational Still life drawing.</p> <p>Critical research – investigating the differences between traditional still life and a Cubist approach.</p> <p>Still life – working form a collection of 3D objects. Creating a drawing from multiple viewpoints.</p> <p>Line- Quality of line, accurate use of pressure and pencil when drawing.</p> <p>Proportion / Angle – the 3 different viewpoints. How to</p>	<p style="text-align: center;">Mixed Media Still Life Composition.</p> <p>Critical research – referencing Lichtenstein and Cubism. Different ways to apply colour and detail use of strong colour and making objects stand out. Pencil blending</p> <p>Collage – linking to Cubism, How to accurately trace and apply a section of collage to a piece of work.</p> <p>Mixed media – adding paint, collage, tonal pencil, blended pencil colour and a range of</p>	<p style="text-align: center;">Cubist inspired Cardboard Sculpture.</p> <p>Composition – how to design a 3D structure by looking at what the different sides might look like.</p> <p>3D construction – ways of constructing with cardboard. Joining, scoring, folding, forming and cutting techniques covered.</p> <p>Decoupage – how to add colour to a 3D sculpture, linking to the Cubist collage approach.</p>
	Wider Curriculum						

		accurate observational drawing. Detail – How use pencil in a range of ways to add realistic detail to an observational drawing.	Collage – looking at the work of Sara Fanelli to create a collage version of the character design. Watercolour – how to paint using watercolour washes, investigating a range of illustrative influences including Tim Burton. Mark-making – how to apply tonal values, shadows and highlights to add illustrative detail to character designs	perspective. How to create a watercolour wash, how to build up areas of stronger colour. Colour theory – colour mixing, tints and tones, the colour wheel.	draw from a range of different angles. How to draw an ellipse. Accurate use of centre line to maintain accurate proportion.	relief textures to the composition. Mark-making – how to add fine liner detail to the work..	Painting – adding neat and accurate colour to the 3D form. Colour theory – use of muted colours, warm and cold colours, the colour wheel, colour mixing.
	Wider Curriculum	KS3 Art Club	KS3 Art Club, School Show set design, Exhibition of Pupil Work at Christmas Showcase	KS3 Art Club	KS3 Art Club, Exhibition of Pupil Work at Spring Showcase	KS3 Art Club	KS3 Art Club, Arts Week visiting workshops, Salt's Got Talent exhibition
9	Theme	CHANGING STYLES			PORTRAITURE & IDENTITY		
	Concept	Observational Drawing	Printing	Mixed Media	Observational Drawing	3D	Mixed Media
	Skills Knowledge	Bug Observational Drawing Art history – timeline that covers the different styles of art that are researched within the unit. A brief introduction to the changing styles and the impact they have had. Names of key figures and works within each movement. Critical research – Op Art, Pop Art, Cubism, Impressionism, Realism, Hyper Realism, Cubism. Observational work – use of guidelines to aid accurate proportion. Additional guidelines, how to draw and recall of pencil drawing techniques. Tone – adding realistic tonal values to the drawing to show texture and detail.	Monoprinting Artist research – Revisiting Pop art movement and printing techniques Mark-making – how to use a variety of pressure and drawing tools to make a range of textures Line – how a textural approach to creating line can create details on a the monoprint Printing technique – How to print using water-based printing inks. How to use a printing roller and ink, correct use of the printing process.	Changing Styles Bug. Colour Blending – linked to Realism style of Art. Layering of colour. Use of more than 3 shades to add depth to blended colour. Painting – Painting areas of bold flat colour in the Pop Art style, recalling Lichtenstein work from year 8. Pointillism – linked to Impressionism and Neo-Impressionist styles. Use of oil pastel, felt tip or paint to add pointillist style marks to the bug. Mark-making – addition of tonal pencil, mark making techniques to support the materials in the styles covered.	Observational Drawing. Cultural research – Introduction to different cultures and societies, traditions, rituals and icons Observation – how to draw accurately from observation. The use of guidelines and how to draw with accurate proportion. Line – quality of line, accurate use of pressure and pencil when drawing. Proportion – how to use additional guidelines and measuring to create an accurate observational drawing. Colour blending - Layering of colour. Use of more than 3 shades to add depth to blended colour. Adding shadows and highlights to make mas look fully 3D.	Ceramic design Composition – recreating a section of the mixed media portrait Altering / re-planning detail and design features to make them work in a different material. Ceramic mask – Clay H&S, how to wedge, roll and cut clay. Relief – how to apply areas of relief using slip. Sculpting clay to create more 3D areas Texture – using a range of tools to create different textural marks on the clay design	Mixed media portrait Artist Research - Introduction to Arnaud Bauville & Tristan Eaton Composition – Incorporating typography and imagery into a portrait to develop meaning & personality Watercolour & gouache – explore tone using a range of colour to add a base layer to the work – colour theory Exploring types of paint - use of a range of different paints, covering he blend and fade techniques to patterns, detail and a background Collage & pastels – develop texture and tone through exploration of materials Pencil crayons – enhance detail and tone, applying colour on top of the painted layers
Wider Curriculum	KS3 Art Club	KS3 Art Club, School Show set design, Exhibition of Pupil Work at Christmas Showcase	KS3 Art Club	KS3 Art Club, Exhibition of Pupil Work at Spring Showcase	KS3 Art Club	KS3 Art Club, Arts Week visiting workshops, Salt's Got Talent exhibition	
10	Theme	COMBINATIONS					
	Concept	Observation	Printing and developing ideas	Composition	Working in 3D	Producing a final outcome	

	Skills Knowledge	<p>Critical research – variety of artists presented to students who then choose which will best suit their ideas and intentions</p> <p>Photography – still life based on the starting point</p> <p>Mono printing – using primary and secondary sources</p> <p>Observational drawing & painting – combinations of primary and secondary sources</p>	<p>Critical research – student choice</p> <p>Photoshop digital image manipulation – transforming primary sources into layered compositions which they then transform into stencils</p> <p>Stencil printing – layered compositions incorporating abstract critically informed backgrounds with Photoshop work</p> <p>Observational drawing & painting – primary and secondary sources</p>	<p>Critical research – student choice</p> <p>Composition – explore different compositional techniques</p> <p>Developing ideas – take influence from artist research, insights and experimental work</p> <p>Lino printing – history of woodblock and lino, produce a printing block inspired by research and insights</p>	<p>Critical research – student choice</p> <p>Refining ideas & practises – revisiting drawing and painting skills and techniques</p> <p>Mark-making & experimental drawing – exploration of different drawing, painting and printing techniques</p>	<p>Critical research – student choice</p> <p>Ceramic form – develop skills in clay and create a 3D sculpture</p> <p>Refine skills & Composition – revisit compositional techniques and plan for further developmental work</p>	<p>Cultural research – student choice of 2+ cultures</p> <p>Refine skills & composition ideas – review progress and plan for an end product</p> <p>Realise intentions – create an end product</p>
	Wider Curriculum	KS4 Art Club	School Show set design, Exhibition of Pupil Work at Christmas Showcase	KS4 Art Club	Exhibition of Pupil Work at Spring Showcase	KS4 Art Club	Arts Week visiting workshops, Salt's Got Talent exhibition
11	Theme	CULTURES		COMPONENT 2			
	Concept	Observation	Developing ideas				
	Skills Knowledge	<p>Critical research – Students research a variety of different cultures</p> <p>Observational work – primary and secondary sources</p> <p>Composition – revisit compositional techniques and create plans for further developments</p> <p>Developing ideas – create original pieces inspired by research and insights</p>	<p>Refining ideas & practises - revisiting drawing and painting skills and techniques</p> <p>Composition – compositional techniques</p> <p>Realise intentions – create an end product</p>	Externally set assignment Students respond to starting points set by AQA			
	Wider Curriculum	KS4 Art Club	Matilda School Show set design, Exhibition of Pupil Work at Christmas Showcase	Exhibition of Pupil Work at Spring Showcase			